Lens Tolerancing

Lens Design OPTI 517



Lens Tolerancing goals

- Modeling the "as built" performance of a lens system
- We want to know the associated statistics



Design process



Tolerancing I

- Since lenses can not be perfectly manufactured some tolerancing must be specified
- Errors are associated with: radius, figure, index, wedge, thickness, spacing, opto-mechanics, assembling, etc.
- These errors decrease the design merit function and affect image quality.
- Tolerancing is a science and an art.
- Test plate fit, index fit, thickness fit
- Compensators: image plane distance; line of sight, aberrations, other
- Tolerances and cost
- Shop tendencies and communication



Tolerancing II

- Set criteria for lens performance such as merit function; assume small changes.
- Distribution of errors.
- Sensitivity
- Inverse sensitivity
- Worst case
- Standard deviation
- Montecarlo simulation



Some references

- Shannon's Chapter 6 and his chapter in the OSA Handbook of optics
- Warren Smith, Modern Lens Design, chapter 23
- Warren Smith, Fundamentals of the optical tolerance budget. SPIE paper.
- Papers by ORA Synopsys personnel, John Rogers
- Julie Bentley at IOR
- Rob Bates, Proc. SPIE 7793



Parameter	Commercial	Precision	High precision
Thickness	0.1 mm	0.01 mm	0.001 mm
Radius	1%	0.1%	0.001%
Index	0.001	0.0001	0.00001
V-number	1%	0.1%	0.01%
Decenter	0.1 mm	0.01 mm	0.001 mm
Tilt	1 arc min	10 arc sec	1 arc sec
Irregularity	1 ring	0.25 ring	<0.1 ring
Sphericity	2 rings	1 ring	0.25 rings
Wavefront residual	0.25 wave rms	0.1 wave rms	<0.07 wave rms

From R. Shannon



	Surface quality	Diamete r, mm	Thickne ss, mm	Radius	Irregula rity	Linear dimensi on, mm	Angular dimensi ons
Low cost	120-80	+/- 0.2	0.5	Gage	Gage	0.5	Degrees
Commercial	80-50	+/- 0.07	.25	10 Fr.	3 Fr.	0.25	15 arc- min
Precision	60-40	+/- 0.02	0.1	5 Fr.	1 Fr.	0.1	5-10 arc-sec
Extra- precise	60-40	+/- 0.01	0.02	1 Fr.	1/5 Fr.	0.01	Seconds
Plastic	80-50			10 Fr.	5 Fr.	0.02	

From Warren Smith



ATTRIBUTE	COMMERCIAL QUALITY	PRECISION QUALITY	"MAXIMUM" QUALITY
DIAMETER (mm)	+0.00/-0.10	+0.000/-0.05	+0.000/-0.025
CENTER THICKNESS (mm)	0.150	0.050	0.025
RADIUS (POWER)	0.2% (8 rings)	0.1% (4 rings)	0.05% (2 rings)
IRREGULARITY (Waves@633nm)	1	0.25	0.1
WEDGE (mm)	0.05	0.005	.0025
DECENTER (arc min)	0.05	0.01	0.005
SCRATCH - DIG	80 - 50	60 - 40	20 -10
AR COATING (R avg)	< 1.5%	< 0.5%	< 0.25%

From Special Optics



Tolerancing Analysis

Sensitivity

Surface	Item	Design value	Specified tolerance	Merit function change
2	radius	50.3	5 rings	0.005
3	thickness	13	0.1 mm	0.001
4	radius	24.34	0.2 mm	0.007

Inverse Sensitivity

Surface	Item	Design value	Specified tolerance	Merit function change
2	radius	50.3	2 rings	0.001
3	thickness	13	0.01 mm	0.001
4	radius	24.34	0.03 mm	0.001



Worst case

 Absolute: This involves evaluating the system in every possible situation and finding the worst case.
This procedure is not practical due the large number of possibilities.

 Statistical: Use a statistical worse case approach form sensitivity data by summing the absolute values of the individual performance change for each constructional parameter. This approach is pessimistic.



The statistical nature of tolerancing

- Cannot predict perfectly the final performance
- Must use common sense and statistics
- We are after the statistics



Experience shows that there is a distribution in the performance of lens systems





Performance distribution



Statistical theory I

- Let So be the nominal system performance:
- So = S(r0, k0, f0, n0, t0, ...)
- S_i is the change in system performance when the i-th system parameter changes from x0 to xi.
- The change in system performance is: $\delta S_i = S_i S_0$
- Consider small changes and assume system is linear so that:
- $\delta Si = \alpha i xi$ and therefore: $\delta S = \Sigma \delta Si = \Sigma \alpha i xi$.



Statistical theory II

- Note that each system parameter has its own probability distribution function: Uniform, normal, end limited, Poisson, etc. Shops for example tend to have lens thickness over the positive side.
- How do we relate these individual probability density functions to the overall probability function for the figure of merit ?
- We make use of the central limit theorem: For a set of n independent, random variables, y1, y2, y3,.... yn, the probability density function for: z = Σ yi approaches a Gaussian density function as i→∞ for just about any set of probability density functions associated with the {yi} that are encountered in practice.



Statistical theory III

In our case:

$$p(S) = \frac{1}{\sigma_s \sqrt{2\pi}} \exp\left\{\frac{-\left(S - \langle S \rangle\right)^2}{2{\sigma_s}^2}\right\}$$



Where: σ_s is the standard variation.



Statistical theory IV

- Now the mean <S> is given by (Frieden p81): <S> = So + Σ < δ Si>
- $\Sigma < \delta Si >$ would be zero if the system would be linear
- After assuming statistical independence the variance is given by: $\sigma^2 = \Sigma[\alpha_i \sigma_{xi}]^2$
- If we assume $\sigma_{xi} = \Delta xi$, then we obtain the famous Root Sum Squares (RSS) rule:

$$\sigma_{S} = \sqrt{\left\{\sum_{i} \alpha_{i}^{2} \Delta x_{i}^{2}\right\}} = \sqrt{\sum_{i} (\delta S_{i})^{2}}$$



Statistical theory V

$$\sigma_{\delta S} = \sqrt{\left\{\sum_{i} \alpha_{i}^{2} \Delta x_{i}^{2}\right\}} = \sqrt{\sum_{i} (\delta S_{i})^{2}}$$

Note:

- For $\alpha i \Delta Xi = 1$ then worst case performance change is: i; compare with standard deviation which gives: \sqrt{i}
- "It is the big-ones-that-dominate-effect" Assume that there are ten tolerances effects of +/- 1 and one of +/-10. The RSS rule gives +/- 10.49 for all of them vs. +/-10 for the big one.
- We have assumed some linearity and independence in the merit function and random variables.



Statistical theory VI

 By integrating the probability density function we can compute the probability of success or estimate how many systems will meet a given performance.

δ	Probability of
maximum/oS	success
0.67	0.50
0.67	0.50
0.80	0.58
1.00	0.68
1.50	0.87
2.00	0.95
2.00	
2.50	0.00
2.30	0.99
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Monte Carlo Simulation

•	Trial	Criteria	Change
•	1	0.011641912	-0.000416137
•	2	0.011852301	-0.000205748
•	3	0.012500180	0.000442130
•	4	0.013553553	0.001495504
•	5	0.013302508	0.001244459
•	6	0.012657815	0.000599766
•	7	0.012147368	8.9319E-005
•	8	0.012476468	0.000418418
•	9	0.012603767	0.000545718
•	10	0.013268314	0.001210265
•	11	0.012484824	0.000426775
•	12	0.012649567	0.000591518
•	13	0.012606634	0.000548585
•	14	0.012213631	0.000155581
•	15	0.012496208	0.000438159
•	16	0.012499526	0.000441477
•	17	0.013030449	0.000972400
•	18	0.012641473	0.000583423
•	19	0.013554178	0.001496128
•	20	0.012582269	0.000524220



•Nominal	0.012058049
•Best	0.011641912
•Worst	0.013554178
•Mean	0.012638147
•Std Dev	0.000490635

90% <=	0.013302508
50% <=	0.012582269
10% <=	0.011852301

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Example I

- 10 micrometers in thickness
- 20 micrometers in radius
- 20 arc-seconds in surface tilt
- 0.0001 in index
- 0.1 in Abbe number
- 500 Monte Carlo runs, no compensators except for focus
- Nominal 0.000478525
- Best 0.000563064
- Worst 0.003506513
- Mean 0.001304656
- Std Dev 0.000487365





Error Tree





Other approaches to tolerancing

•Efficient tolerancing requires insight into what is happening

- •Treat system as plane symmetric
- •Parameters that relate the axial symmetry: r, t, n
- •Parameters that relate to plane symmetry: surface tilt
- •Element decenter is treated as thickness change and surface tilt



Surface Tilt = $\Delta y/R$

Thickness change = $(\Delta y)^2/(2R)$ =Tilt X $\Delta y/2$



Plane symmetric system





Vector form.	Scalar form.	Name.
First group. W ₀₀₀₀₀	W00000	Constant piston
Second group. W ₀₁₀₀₁ i·p W ₁₀₀₁₀ i·H	W ₀₁₀₀₁ ρcos(β) W ₁₀₀₁₀ Hcos(α)	Field Displacement Linear piston
W ₀₂₀₀₀ ρ·ρ W ₁₁₁₀₀ Η·ρ W ₂₀₀₀₀ Η·Η	$W_{02000} \rho^2$ $W_{11100} H\rho cos(\phi)$ $W_{20000} H^2$	Defocus Linear distortion Quadratic piston
Third group. W ₀₂₀₀₂ (i·ρ) ² W ₁₁₀₁₁ (i·H)(i·ρ) W ₂₀₀₂₀ (i·H) ²	W_{02002} $ρ^2 cos^2(β)$ W_{11011} Hρcos(α)cos(β) W_{20020} H ² cos ² (α)	Constant astigmatism Anamorphism Quadratic piston
$ \begin{array}{l} W_{03001} & (i \cdot \rho)(\rho \cdot \rho) \\ W_{12101} & (i \cdot \rho)(H \cdot \rho) \\ W_{12010} & (i \cdot H)(\rho \cdot \rho) \\ W_{21001} & (i \cdot \rho)(H \cdot H) \\ W_{21110} & (i \cdot H)(H \cdot \rho) \\ W_{30010} & (i \cdot H)(H \cdot H) \end{array} $	$\begin{array}{l} W_{03001} \ \rho^{3} \cos(\beta) \\ W_{12101} \ H\rho^{2} \cos(\phi) \cos(\beta) \\ W_{12010} \ H\rho^{2} \cos(\alpha) \\ W_{21001} \ H^{2} \rho \cos(\beta) \\ W_{21110} \ H^{2} \rho \cos(\phi) \cos(\alpha) \\ W_{30010} \ H^{3} \cos(\alpha) \end{array}$	Constant coma Linear astigmatism Field tilt Quadratic distortion I Quadratic distortion II Cubic piston
$ \begin{array}{l} W_{04000} & (\rho \cdot \rho)^2 \\ W_{13100} & (H \cdot \rho)(\rho \cdot \rho) \\ W_{22200} & (H \cdot \rho)^2 \\ W_{22000} & (H \cdot H)(\rho \cdot \rho) \\ W_{31100} & (H \cdot H)(H \cdot \rho) \\ W_{40000} & (H \cdot H)^2 \end{array} $	$\begin{array}{l} W_{04000} \rho^4 \\ W_{13100} H\rho^3 cos(\phi) \\ W_{22200} H^2\rho^2 cos^2(\phi) \\ W_{22000} H^2\rho^2 \\ W_{31100} H^3\rho cos(\phi) \\ W_{40000} H^4 \end{array}$	Spherical Aberration Linear coma Quadratic astigmatism Field curvature Cubic distortion Quartic piston



Aberrations of a Plane symmetric system

Plane symmetric aberration coefficients

$I_{n} = -\frac{1}{n^{2}} \sin^{2}(I) \sqrt{\frac{u}{n}} r$	$W_{02002} = \sum_{i=1}^{j} \{J_i\}_i$	Constant Astigmatism
$2^n \frac{1}{2} $	$W_{11011} = \sum_{i=1}^{j} \left\{ 2 \left(\frac{\overline{x}}{x} \right) J_i \right\}_i$	Anamorphism
$J_{II} = -\frac{1}{2}n\sin(I)A\Delta\left(\frac{u}{n}\right)x$	$W_{20020} = \sum_{i=1}^{j} \left\{ \left(\frac{\overline{x}}{x} \right)^2 J_i \right\}_i$	Quadratic Piston
$J_{III} = -n \sin(I) \Psi \Delta \left(\frac{u}{n}\right) x$	$W_{03001} = \sum_{i=1}^{j} \left\{ J_{II} \right\}_{i}$	Constant Coma
$1 \operatorname{asin}(I)$ (1)	$W_{12101} = \sum_{i=1}^{j} \left\{ 2 \left(\frac{\overline{x}}{x} \right) J_{ii} + J_{iii} \right\}$	Linear Astigmatism
$J_{\mu\nu} = -\frac{1}{2} \frac{\alpha \sin(\alpha)}{R} \Psi \Delta \left(\frac{1}{n}\right) x$	$W_{12010} = \sum_{i=1}^{j} \left\{ \left(\frac{\overline{x}}{x} \right) J_{ii} + J_{ii'} \right\}_{i}$	Field Tilt
$J_{\nu} = -\frac{1}{2}n\sin(I)\Psi^{2}\Delta\left(\frac{1}{n^{2}}\right)\frac{1}{x}$	$W_{21001} = \sum_{i=1}^{j} \left\{ \left(\frac{\overline{x}}{x} \right)^2 J_{ii} + \frac{\overline{x}}{x} J_{ii} \right\}$	$_{i} + J_{i}$ Quadratic Distortion I
A = ni	$W_{21110} = \sum_{i=1}^{j} \left\{ 2 \left(\frac{\overline{x}}{x} \right)^2 J_{ii} + \frac{\overline{x}}{x} \left(J_{ii} \right)^2 J$	$\left(J_{III} + 2J_{IV} \right)_{I}$ Quadratic Distortion II
$\Psi = \overline{A}x - A\overline{x} = n\overline{u}x - m\overline{x}$	$W_{30010} = \sum_{i=1}^{J} \left\{ \left(\frac{\overline{x}}{x}\right)^3 J_{ii} + \left(\frac{\overline{x}}{x}\right)^2 \right\}$	$(J_{III} + J_{IV}) + \frac{\overline{x}}{x} J_V \bigg _i$ Piston
Prof. Jose Sasian		

Uniform and linear coma





Astigmatism



Constant astigmatism

Linear astigmatism

Quadratic astigmatism

Binodal astigmatism

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Distortion

Possible distortion under surface tilts

Tolerancing using third-order theory

US/	A PATE	NT 25037	51 LITL	EW			
sur	sph	coma	ast	petz	dıst	focal	
Seid	lel 1.093	-0.657	-0.255	-1.00	6 -0.004	40 1.002556	5
Radi	us toleran	cing					
1	-0.676	-0.621	0.907	0.273	-0.00137	1.084722	
2	0.031	-0.073	0.053	-0.011	0.00015	0.997192	
3	-1.728	3.098	-1.049	0.305	-0.00183	3 1.075346	
4	1.685	1.336	-0.776	-0.583	0.00110	0.880381	
5	0.000	0.000	0.000	0.000	0.00000	1.000000	
6	-0.236	-0.112	-0.139	0.077	0.00014	1.030200	
7	5.398	-0.608	-0.578	-0.538	-0.0013	7 0.804431	

Thickness tolerancing

1	0.070	0.537	-0.514	0.000	0.00179	1.030493
2	0.649	-1.600	2.724	0.000	0.01485	1.045549
3	-0.585	2.863	-2.636	0.000	-0.00217	1.036535
4	1.919	5.453	-0.429	0.000	-0.00751	0.919094
5	0.000	0.000	0.000	0.000	0.00000	1.000000
б	0.057	2.563	-1.048	0.000	-0.00190	0.997565
7	0.000	0.000	0.000	0.000	0.00000	1.000000

Index tolerancing

1	0.003	0.003	0.001	-0.002	0.00003	0.999073
2	0.000	0.000	0.000	0.000	0.00000	1.000000
3	-0.016	0.009	0.000	0.004	-0.00002	1.001634
4	0.000	0.000	0.000	0.000	0.00000	1.000000
5	0.000	0.000	0.000	0.000	0.00000	1.000000
б	0.019	-0.012	0.004	-0.003	-0.00001	0.997992
7	0.000	0.000	0.000	0.000	0.00000	1.000000

Prof. Jose Sasian

Tilt tolerancing

sur	ast	coma	last	tilt	anaI	distI	dist∏
1	0.001	-0.147	-0.066	-0.148	0.00000	0.00019	-0.00049
2	0.012	0.259	-0.524	-0.035	0.00002	-0.00077	-0.00040
3	-0.005	-0.446	0.608	0.144	-0.00001	0.00060	0.00024
4	-0.007	0.305	0.177	0.113	-0.00001	-0.00023	0.00040
5	0.000	0.000	0.000	0.000	0.00000	0.00000	0.00000
б	0.003	-0.219	-0.116	-0.052	0.00000	0.00053	-0.00006
7	0.014	0.577	-0.297	-0.018	-0.00002	-0.00034	0.00049
sur	anaII	focal	s	hift	OAR angl	le Imag	e tilt

sur	anam	IOCAL	smit	OAK angle	image tiit
1	1.00000	1.000001	0.007510	0.203025	-0.247975
2	1.00009	1.000004	-0.006197	-0.230103	-0.335562
3	0.99997	1.000013	0.004687	0.209677	0.646533
4	1.00007	1.000047	-0.004568	-0.218521	0.125974
5	1.00000	1.000000	0.000000	0.000000	0.000000
б	0.99997	0.999983	0.005379	0.338287	0.179453
7	1.00009	0.999912	-0.005404	-0.401050	-0.456490

RESULTS

	Axis	off-axis	distortion	focal			
Radius							
Abs	9.753	20.890	0.005954	1.508263			
rss	5.956	10.704	0.002886	1.257547			
Thick	ness						
Abs	3.280	23.648	0.028211	1.195918			
rss	2.110	11.718	0.016983	1.104360			
Index							
Abs	0.038	0.075	0.000065	1.004569			
rss	0.025	0.048	0.000041	1.002750			
Tilt							
Abs	1.996	3.784	0.004778	1.000170			
rss	0.892	1.715	0.001426	1.000102			
Totals							
Abs	15.067	48.396	0.039008	1.708920			
rss	6.382	15.963	0.017285	1.277901			

CODE V> GO

Prof. Jos

Field sampling

 With surface tilts there is no axial symmetry and then one most sample the field at several positions all over the field of view.

Design and tolerance approaches

- Statistical theory
- Monte Carlo simulation
- Aberration theory
- Relaxing the lens (several approaches)
- Global search and then sorting
- Optimization accounting for tolerances
- Accounting for uniform coma and linear astigmatism or distortion
- Using a multi-configuration setting that includes perturbed systems

Summary

- In tolerancing we are after the statistics
- Statistical approach
- Monte Carlo runs
- Aberration theory approach
- Other approaches
- Tolerance error tree and budget

