

# **Chapter 17**

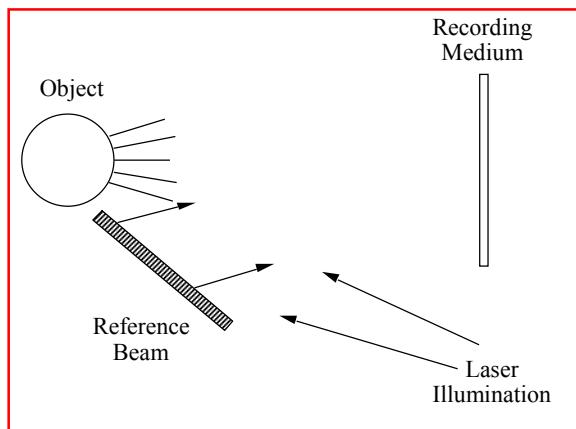
## **Holography**

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- **Basic Holographic Technique**
- **Light Sources**
- **Recording Materials**
- **Holographic Non-Destructive Testing**
  - Real-Time
  - Double-Exposure
  - Time-Average

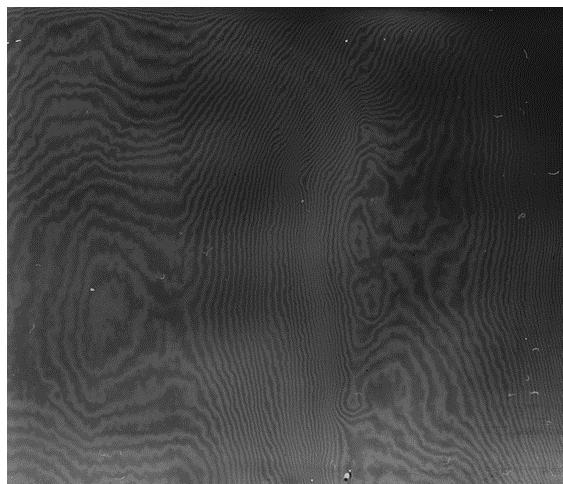
## **Basic Hologram Setup**

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## Hologram

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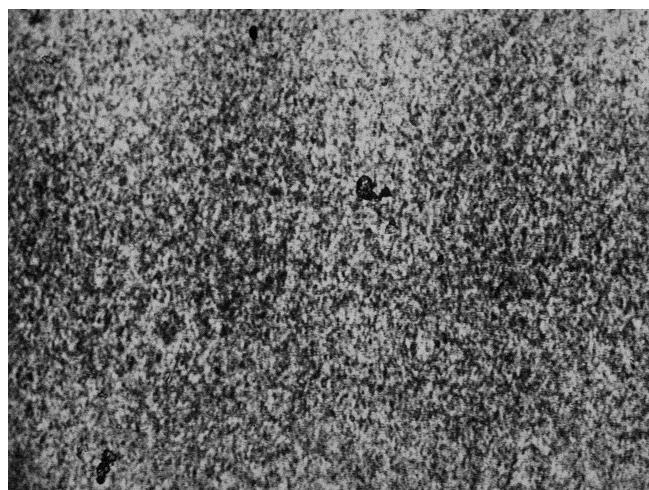


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## Hologram Seen Through Microscope

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## Reconstructed Image

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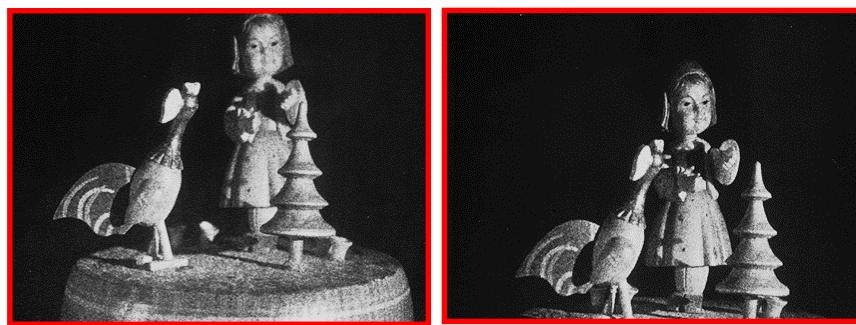


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## Two Reconstructed Images

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## Basic Theory

**Object**

$$O(x,y) = |O(x,y)|e^{i\alpha_o(x,y)}$$

**Reference**

$$R(x,y) = |R(x,y)|e^{i\alpha_r(x,y)}$$

**Exposing Intensity**

$$\begin{aligned} I &= (O + R)(O + R)^* \\ &= I_o + I_R + OR^* + O^*R \end{aligned}$$

**Amplitude Transmission**

$$T_A = T_o - \beta I$$

**Primary Image**

$$T_A R = RT_o - \beta [R(I_o + I_R) + I_R O + O^* R^2]$$

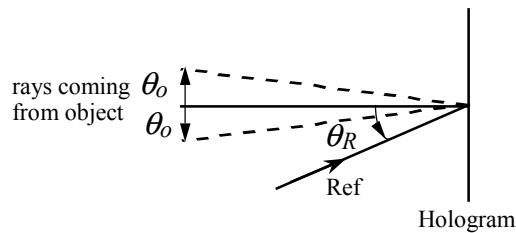
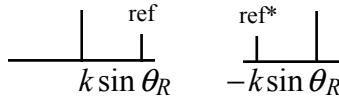
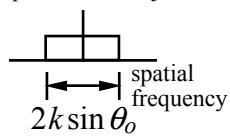
**Conjugate Image**

$$T_A R^* = R^* T_o - \beta [R^*(I_o + I_R) + (OR^*)^2 + I_R O^*]$$

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## Separation of Orders

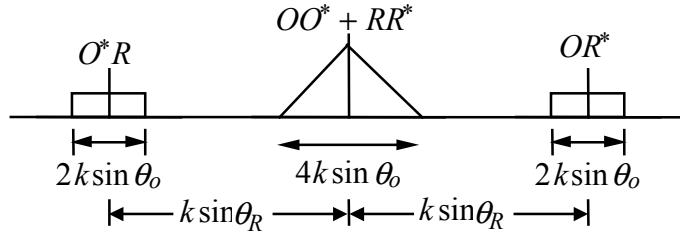
**Spectrum of Object**

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## Spatial Frequency Spectrum of Hologram Transmission Function

$$T_A = T_o - \beta[(OO^* + RR^*) + OR^* + O^*R]$$



For separation of orders  $\sin \theta_{R_{\min}} = 3 \sin \theta_o$

## Light Sources

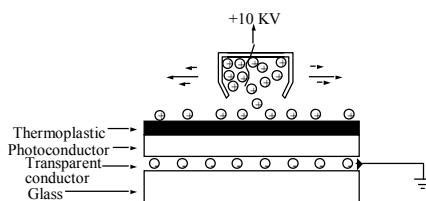
Need coherence length of laser

- **Pulsed Lasers**
  - Ruby 699.3 nm
  - Frequency Doubled Yag 530 nm
- **CW Lasers**
  - HeNe 633 nm
  - Argon 477, 488, 496, 502, 515 nm
  - Krypton 476, 521, 568, 647 nm
  - R6G Dye 570-650 nm

## Recording Materials

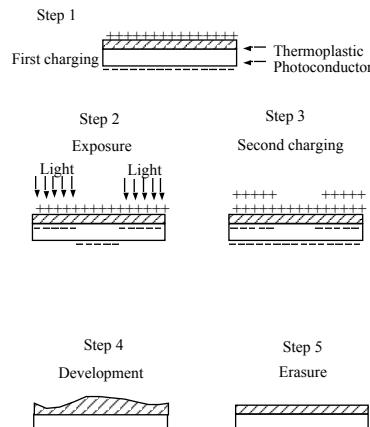
- **Photographic Film**
  - Most common
- **Photoresist**
  - Thin phase hologram
- **Dichromated Gelatin**
  - High efficiency volume hologram
- **Thermoplastic Device**
  - Convenient for holographic interferometry

## Thermoplastic Recording Device



Film structure of a photoconductor-thermoplastic layer system. Corona charging device is shown.

## Recording-Erasure Cycle of Thermoplastic Hologram



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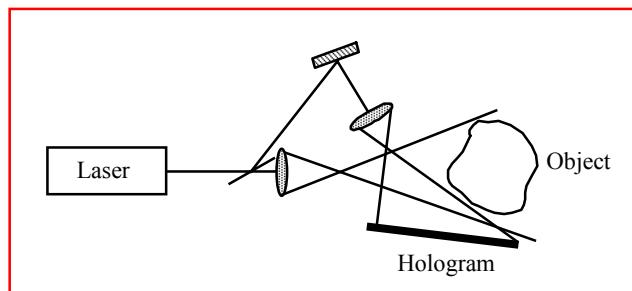
## Holographic Non-Destructive Testing

- **Real-Time**
- **Double-Exposure**
- **Time-Average**

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## Hologram Formation



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## Real-Time Holographic Interferometry

- Make hologram of arbitrarily shaped rough scattering surface
- Process hologram
- Replace hologram in original position and illuminate with reference and object wavefronts
- If object is deformed interference fringes will be produced telling how surface is deformed
- Between adjacent fringes optical path between source and viewer changed by one wavelength
- While we are not obtaining surface shape, we are measuring shape change even though object surface rough compared to wavelength of light

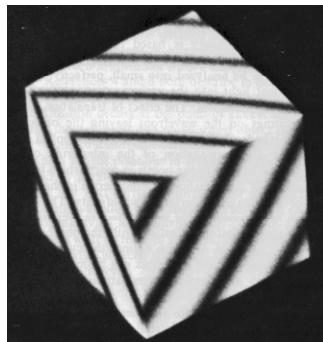
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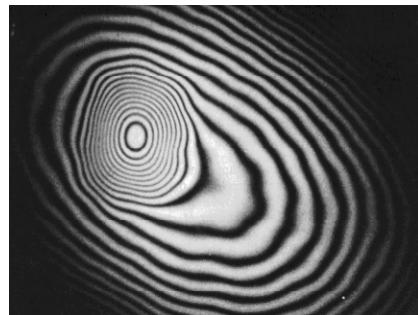
## Double-Exposure Holographic Interferometry

- Same as real-time holography except two exposures are made before processing
- Advantage - no critical replacement of hologram after processing
- Disadvantage - continuous comparison of surface displacement relative to initial state cannot be made

## Typical Holographic Non-Destructive Interferograms



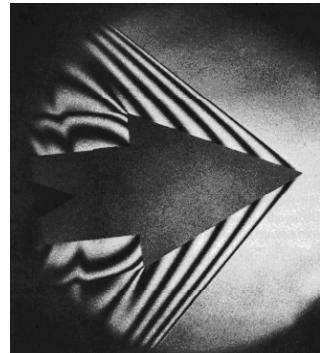
Fringes on aluminum cube due to uniform thermal expansion.



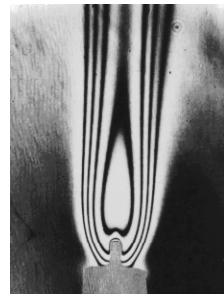
Debonded region of honeycomb construction panel.

## Double Exposure Interferograms

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Air Flow Past Cone



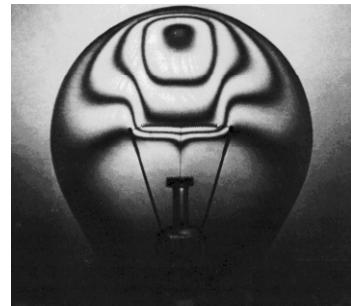
Candle

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## Interferograms of Temperature Field of Light Bulb

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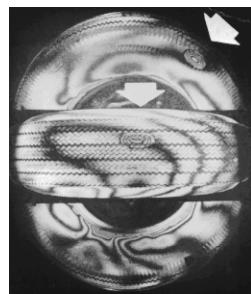


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## Holographic Tire Testing

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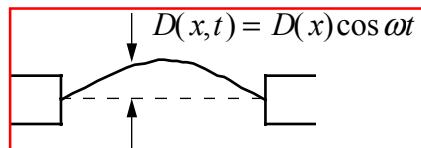
**Arrows show weak areas**

## Time-Average Holographic Interferometry

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- Make hologram of vibrating object
- Maximum vibration amplitude should be limited to tens of wavelengths
- Illumination of hologram yields image on which is superimposed interference fringes
- Fringes are contour lines of equal vibration amplitude

## Vibrating Membrane



Phase of scattered light

$$\delta(x,t) = -2(2\pi / \lambda)D(x)\cos \omega t$$

Object

$$O(x,t) = O(x)e^{i\delta(x,t)}$$

Holographic Exposure proportional to

$$\langle I \rangle = \frac{1}{T} \int_0^T (|O|^2 + |R|^2 + OR^* + O^*R) dt$$

## Fringe Intensity Function

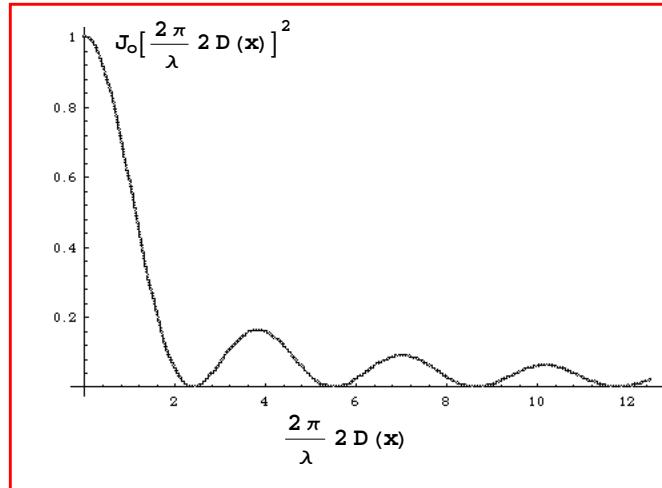
Transmission function term of interest

$$\frac{1}{2\pi} \int_0^{2\pi} e^{i\delta(x,t)} d(\omega t) = J_o \left[ \frac{2\pi}{\lambda} 2D(x) \right]$$

Intensity of observation point proportional to

$$\left\{ J_o \left[ \frac{2\pi}{\lambda} 2D(x) \right] \right\}^2$$

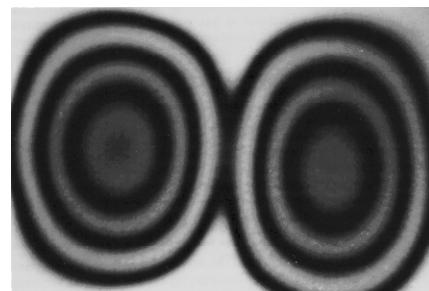
## Plot of Zero Order Bessel Function



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## Time-Average Holographic Interferograms

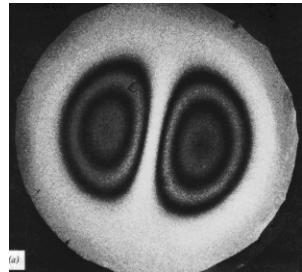


Vibrating Plate

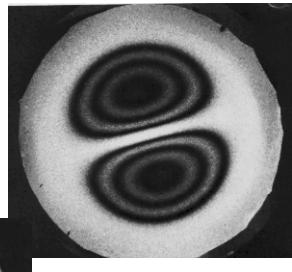
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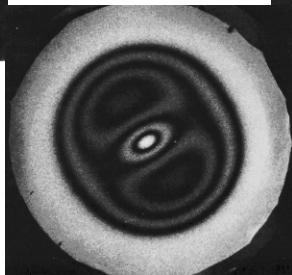
## Interference Patterns for Different Vibration Modes



Mode 1



Mode 2

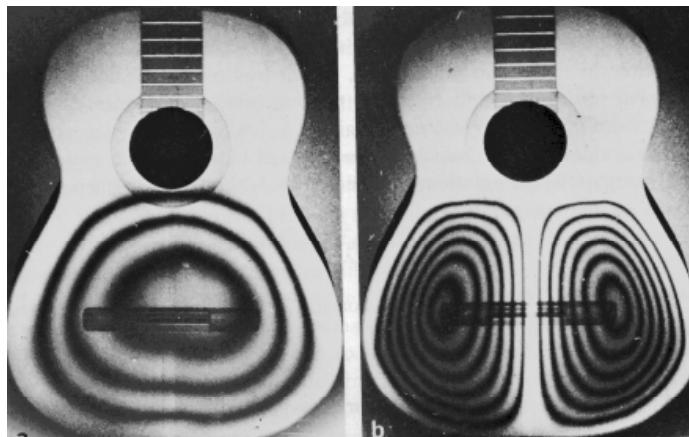


Mode 1  
and  
Mode 2

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## Vibrating Guitar



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