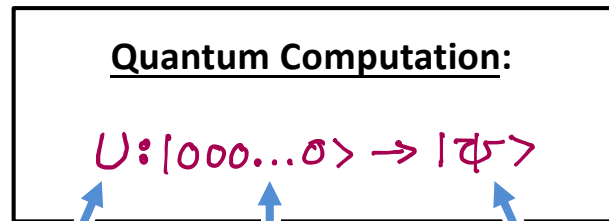


Quantum Computation (Preskill ch. 6)

Quantum Circuits

Classical Computer = finite set of gates acting on bits

Quantum Computer = finite set of quantum gates acting on quantum bits



unitary composed of finite # of gates n qubit input output = outcome of Orthog. Measurement in basis $\{|0\rangle, |1\rangle\}^n$

Note:

* The Hilbert space of the Quantum Computer has a preferred decomposition into tensor products of low dimensional spaces (qubits), respected by gates which act on only a few qubits at a time.

- This helps establish notion of Quantum Complexity

* Decomposition into subsystems and local manipulations means gates act on qubits in a bounded region.

* It is suspected, but not proven, that the power of Q. C. derives from this decomposition:

n qubits $\rightarrow 2^n$ dimensional \mathcal{H} resource grows $\sim 2^n$

* Unitaries form a continuum, but we restrict to discrete gate sets. This is necessary for Fault Tolerance

* Quantum Gates could be Superoperators, and readout could be POVM's

However:

we can simulate

Superoperators as unitaries
POVM's as Orthog. Meas

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- * Final readout could be collective or in a basis \neq the standard logical basis \rightarrow

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At this point we are left with 3 main issues

- (1) Universality: we must be able to implement the most general unitary $\in SU(2^n)$

\uparrow
group of unitaries in \mathcal{H} , $\dim \mathcal{H} = 2^n$

\rightarrow Circuit of chosen gates must approx. any $U \in SU(2^n)$

- (2) Quantum Complexity:

New class **BQP**¹⁾

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Decision problems solved w/high prob. by poly-sized quantum circuits

- (3) Accuracy: **BQP** is defined assuming perfect gates. What happens if circuit elements do not have exponential accuracy?

Can show noisy gates are OK:

T - gate circuit requires error prob. $\propto 1/T$

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Note on Quantum Complexity:

A QC can simulate a probabilistic classical computer
(most general class)

→ $BPP^{2)} \subseteq BQP$

Open Question: Is $BPP \neq BQP$? Seems reasonable,
as a prob. C.C. cannot easily simulate QM in a
 2^n - dimensional Hilbert space.

If so, a QC will negate the **Strong Church-Turing Thesis**
which holds that any physically reasonable model of
computation can be simulated on a probabilistic
classical computer with only polynomial slowdown.

¹⁾ **BQP** = Bounded-error Quantum Polynomial time

²⁾ **BPP** = Bounded-error Probabilistic Polynomial time

Quantum Computation (Preskill ch. 6)

Universal Quantum Gates

* What constitutes a universal gate set ?

Answer: Almost any generic 2-qubit quantum gate will do!

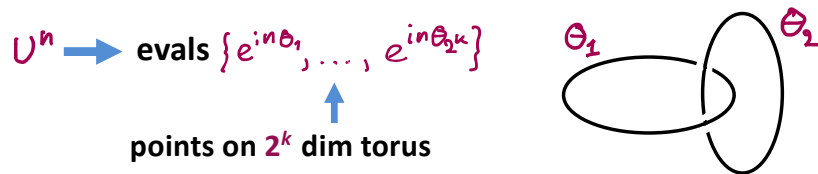
* What is a generic gate?

A k -qubit gate $U = 2^k \times 2^k$ matrix w/evals $\{e^{i\theta_1}, \dots, e^{i\theta_{2^k}}\}$ is generic if

θ_i is an irrational multiple of π

θ_i, θ_j are incommensurate (θ_i/θ_j irrational multiple of π)

(1) Powers of a generic gate:



U generic
 $n \in \mathbb{N}_0$ } \rightarrow points densely covers the whole torus

Definition:

Let $U = e^{iH_j dt}$ be generic (H_j is the generator of U)

$\exists n \in \mathbb{N}_0$ so U^n comes arbitrarily close to $U(\alpha) = e^{i\alpha H_j}$

($U(\alpha)$ is reachable by powers U^n)

Seems extraordinarily cumbersome! Why do it that way?

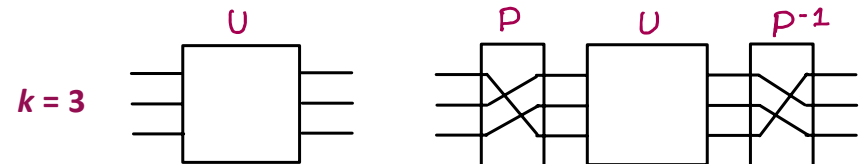
Answer: This is necessary for Fault Tolerant Operation

$\{U^n, n \in \mathbb{N}_0\}$ is a set of measure zero \rightarrow any "noise" takes us to an invalid state that can be detected and corrected.

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k qubits $\rightarrow (2^k)! \text{ permutations } U' = P U P^{-1}$



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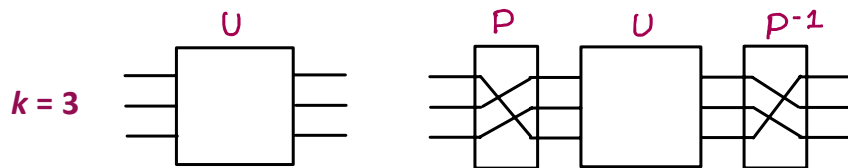
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\rightarrow { Operators ($d \times d$ matrices) are vectors $\in d^2$ dim.
Hilbert space \mathcal{H}^1 w/a scalar product defined as

$$(m_i | m_j) = \text{Tr} [m_i^\dagger m_j]$$



\exists orthonormal basis $\left\{ \begin{array}{l} \{|A_1\rangle, \dots, |A_{d^2}\rangle\} \\ (A_i | A_j) = \delta_{ij} \end{array} \right.$ in \mathcal{H}^1

(3) Completing the Lie Algebra

Assume access to a set of Hamiltonians

$$\{H_0, H_1, \dots, H_n\}, n \leq (\dim \mathcal{H})^2$$

Trotter Formulae:

$$e^{-i\alpha H_j \Delta t} e^{-i\beta H_k \Delta t} = e^{-i(\alpha H_j + \beta H_k) \Delta t}$$

$$e^{-i\alpha H_j \Delta t} e^{-i\beta H_k \Delta t} e^{i\alpha H_j \Delta t} e^{i\beta H_k \Delta t} = e^{-[\alpha H_j, \beta H_k] \Delta t^2}$$

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- * From the Set $\{H_0, H_1, \dots, H_n\}$ we can “simulate” new Hamiltonians using the Trotter formulae
- * If a new Hamiltonian is linearly independent we add it to the set.
- * Continue until the Set has $d^2 = (\dim \mathcal{H})^2$ linearly independent members (Lie Algebra complete)*)

→ Set is a basis in $d^2 \times d^2$ matrix space
Allows to simulate any $H(t)$ & implement any U

Examples:

$$d=2 \rightarrow \{ |A_i\rangle \} = \{ I, \sigma_x, \sigma_y, \sigma_z \} \leftarrow \begin{array}{l} \text{set of } 2^2 = 4 \\ 2 \times 2 \text{ matrices} \end{array}$$

$$d=4 \rightarrow \{ |A_i\rangle \} \leftarrow \text{set of } d^2 = 16 \text{ } 4 \times 4 \text{ matrices}$$

Example: (single qubit control)

Let $d=2$, initial set $\{ \alpha \sigma_x, \beta \sigma_y \}$ (generic)

$$[\sigma_x, \sigma_y] = i\sigma_z \rightarrow \text{we can simulate } i\sigma_z$$

- * This is not always possible. The Lie Algebra may “close” before generating a basis. If so, add more Hamiltonians to the original set.

Quantum Computation (Preskill ch. 6)

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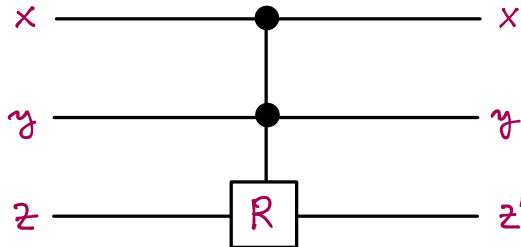
$$[\sigma_x, \sigma_y] = i\sigma_z \rightarrow \text{we can simulate } i\sigma_z$$

Set $[I, \alpha \sigma_x, \beta \sigma_y]$ sufficient for control

Quantum Computation (Preskill ch. 6)

Deutsch's Gate

(First generic gate,
Reaches any $U \in SU(8)$)



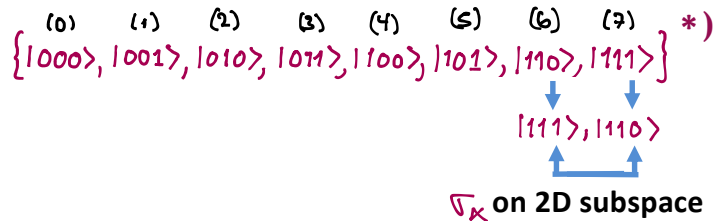
Rotation $R = -iR_x(\theta) = -ie^{i\theta/2\sigma_x} = -i(\cos\frac{\theta}{2} + i\sigma_x \sin\frac{\theta}{2})$ iff $xy = 1$
 incommensurate w/ π

Special case $\theta = \pi \rightarrow$ this is a **Toffoli gate**: $-iR_x(\pi) = -i\sigma_x$
 to within a phase

Note: $R^{4n} = R_x(4n\theta)$ (b/c $i^4 = 1$) \rightarrow

$$R^{(4n+1)} = (-i) \left[\cos\frac{(4n+1)\theta}{2} + i\sigma_x \sin\frac{(4n+1)\theta}{2} \right] \approx \sigma_x \text{ for some } n$$

Action on the basis states: $R^{(4n+1)}$ transposes (6) & (7)



Note: A Deutsch gate on a 3-qubit state can be cast as an 8×8 matrix acting in an 8-dimensional vector space.

With the basis states numbered as in *) above, $R^{(4n+1)}$ has the matrix representation

$$(\sigma_x)_{67} = \begin{pmatrix} 0 & 0 \\ 0 & \sigma_x \end{pmatrix} \leftarrow \text{flips the spin of the 2-level system (6),(7)}$$

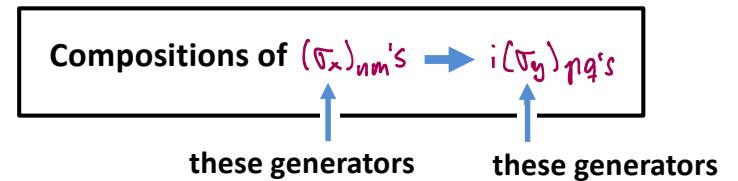
By switching leads and applying Toffoli gates, we can do any perturbation of basis states. Thus we can reach

$$P(\sigma_x)_{67}P^{-1} = (\sigma_x)_{nm}$$

In turn, this allows us to reach $e^{i(\sigma_x)_{56}}$ and $e^{i(\sigma_x)_{67}}$
 \rightarrow we can reach $e^{-[(\sigma_x)_{56}, (\sigma_x)_{67}]}$

On matrix form: $[(\sigma_x)_{56}, (\sigma_x)_{67}] = \left[\begin{pmatrix} 0 & 0 \\ 0 & \sigma_x \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 0 & \sigma_x \end{pmatrix} \right] = (\sigma_y)_{57}$

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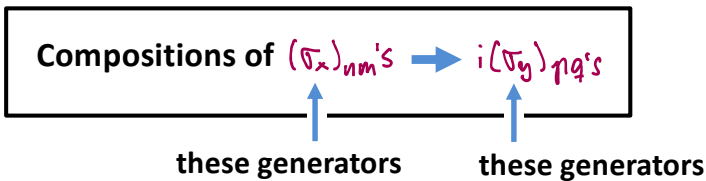
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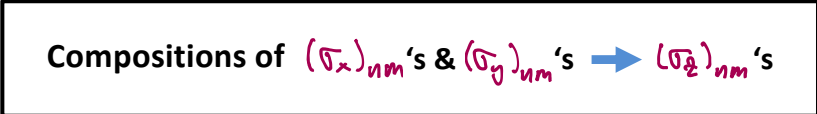
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And thus we can make up

$e^{i\frac{\theta}{2}(\sigma_y)_{pq}}$'s from powers of the $e^{i\frac{\theta}{2}(\sigma_x)_{nm}}$'s,
which in turn can be obtained from powers of $-iR_x(\theta)$
generic Deutsch gate \uparrow

Similarly, $[(\sigma_x)_{nm}, (\sigma_y)_{nm}] = i(\sigma_z)_{nm} \rightarrow$



Conclusion: We can reach all transformations generated by linear combinations of the $(\sigma_{x,y,z})_{nm}$'s, which together span the **SU(8)** Lie Algebra

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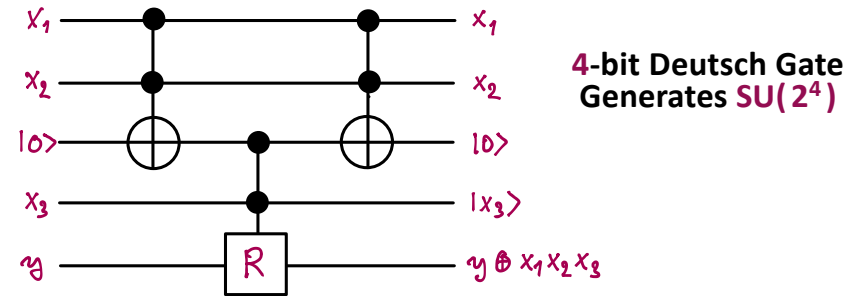
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Compositions of $(\sigma_x)_{nm}$'s & $(\sigma_y)_{nm}$'s \Rightarrow $(\sigma_z)_{nm}$'s

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Extending to n bit Deutsch gate:

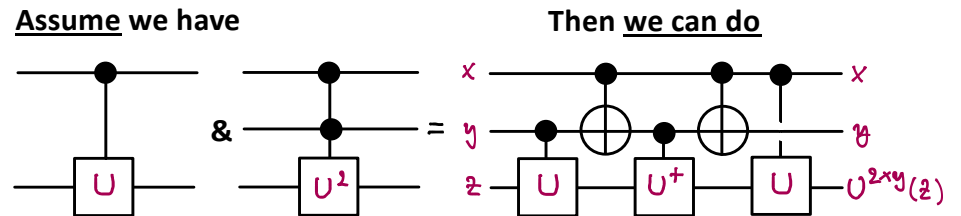


Repeat \Rightarrow n bit Deutsch gate generates **SU(2ⁿ)**

The Deutsch Gate is Universal

Universal 2-qubit gate sets

Proof: can build a Deutsch gate from 2-qubit gates



\Rightarrow We can build a Deutsch gate from

- controlled **U**
- controlled **U⁻¹**
- controlled **NOT**